

Spring Shoot Tournament 2019 Rules

May 18th & 19th at Franklin Park U5 – U10

Teams must be registered to play during the spring 2019 season!
This is a restricted tournament for all IEYSA Rec-Dev soccer teams

TOURNAMENT CONTACT INFORMATION:

IEYSA: Danae Heuett at (509)638-2009

ELIGIBILITY:

Eligible teams must be comprised of properly registered youth players affiliated with the IEYSA as recreational or developmental players.

AGE DIVISIONS 2017-18 AGE GROUPINGS

(These are the ages you played in for the spring 2018 league)

CHECK IN:

Team check-in will occur at fields **(30) minutes** prior to a team's first game at the tournament head courters. Coaches must verify/sign the roster at check in. Danae will have the roster for you at check it.

TEAM ROSTERS:

Players may be rostered and compete for **only one (1)** team. Multiple teams may combine to form one (1) team.

A final roster must be verified at check-in prior to the team's first match. IEYSA will have rosters on site for you. Player/teams found in violation of this paragraph will forfeit all tournament matches

TEAM UNIFORMS/PLAYER EQUIPMENT:

- All players must be attired in matching uniforms to the satisfaction of the referee. A proper uniform consists of shorts, jersey, socks, shin guards and footwear. In case of a color clash the designated home, team will change jerseys. Goalkeepers must wear colors which distinguish them from other players and the referees.
- Protective Prosthetic Device forms are no longer needed.
- Any protective orthopedic devise, prosthetic devise, equipment, gear, appliance or apparatus worn for a known medical condition may be used during the regularly scheduled match, provided the referee determines the device conforms to Law 4 of the FIFA Laws of the Game. The referee of each match determines whether the device poses a danger to other players. All players wearing orthopedic or prosthetic devises must report to the referee for inspection prior to the beginning of the match.

OTHER PLAYER/EQUIPMENT:

- Any member of a team is permitted to wear extra protective clothing due to weather conditions subject to the following restrictions.
- Such extra clothing (including gloves) must not have sharp, hard or loose elements which could cause injury.
- The proper team uniform must be the outermost wear.
- Any hat should be without a peak, bill or object which dangles or protrudes.
- Goal keepers are permitted to wear a soft billed hat.
- Referee discretion will be used to determine if protective clothing exceeds the player's needs based upon weather conditions.

TOURNAMENT FORMAT:

Each team will be scheduled no less than three (3) matches against properly registered teams if there are enough teams in the bracket. Games forfeited by a team's opponent shall count towards the three (3) match minimum. The tournament director reserves the right to combine age groups as necessary.

U8 and below will play a jamboree style format with 3 games. No championships will be played. U9 and older will play a tournament format.

LEAGUES RULES APPLY FOR DURATION, LENGTH OF GAMES AND PLAYERS ON THE FIELD

In age divisions with a single bracket the teams that are 1st and 2nd in points will advance to the Championship game and the teams that are 3rd and 4th in points will play in the Consolation game for 3rd place.

In age divisions with two brackets, the 1st place teams in each bracket will advance to the Championship game and the 2nd place teams in each bracket will play in the Consolation game for 3rd place.

All Championship and Consolation games will be played on Sunday.

MATCHES:

All tournament games must be played at the time and place scheduled. It is the team's responsibility to be at the assigned location on time.

The team listed first on the schedule shall be the Home Team. The Home and Visiting teams will be on one side of the field, only listed coaches and team members shall be on that side. All others, parents and fans, shall be on the opposite sideline.

The following applies to all Home Teams (HT):

- The Home Team is responsible for providing minimally three (3) game balls in good condition. One (1) will be used in immediate play with one (1) other placed behind each goal.
- The HT must change uniforms in the event of a color conflict.

The coin toss will be concluded 5 minutes prior to the scheduled start of the match. Minimally teams must have the following match-ready players at coin toss:

LIGHTNING POLICY:

In the event of lightning, or any other inclement weather conditions, the Tournament Director will make determinations with respect to suspensions and restarts. In general, the Tournament Director will apply the 30-30 rule.

In brief, if from the point lightening is spotted until the time thunder is heard is 30 seconds or less, games should be suspended, and players and spectators should seek proper shelter. Shelter is defined as a vehicle or building properly insulated from lightning strikes. We will wait 30 minutes or more after hearing the last thunder before resuming play

If one-half or more of a match has been completed at the point of suspension due to inclement weather, it will be considered a completed game. Games which have not completed one-half of the game will resume once the wait period has expired.

If a game cannot be rescheduled, each team will be awarded 5 points.

MATCH RESULT REPORTING U10 and Up:

Tournament score cards will be maintained for each match. Tournament representatives will collect and post results.

TOURNAMENT SCORING U10 and Up:

Preliminary matches will be scored according to the tournament points listed below. A maximum of ten points can be earned per match. A disqualification or forfeit will be recorded as a 1-0 win (8 points). Ties stand in preliminary games.

Win - 6 points

Tie - 3 Points

Loss - 0 Point

Bonus - 1 point for a shutout

Goals - 1 point for each goal scored (maximum of 3) Max points per game = 10

In some brackets a team might have to play 4 games. In those situations, we will apply the 75% rule. For example, if you win all 4 of your games and receive maximum points, 40 you multiply $40 * 75\% = 30$ points.

Championship and Consolation matches require a winner. Ties will be resolved in the following manner:

- A FIFA shootout will be conducted.

PRELIMINARY PLAY TIE BREAKERS:

- Winner of head-to-head competition;
- Goal Differential (maximum 4 per game);
- Goals Against;
- FIFA shootout will be conducted.

PROTESTS:

- Decisions by the referees and the tournament director are final and may not be appealed.
- All disputes for non-referee decisions are handled by the tournament director.
- All protests and disputes must be made with the tournament director within thirty (30) minutes of match completion.
- The tournament director will take such actions necessary to resolve the dispute within sixty (60) minutes of receipt of properly lodged protests and disputes.

TEAM CONDUCT/BEHAVIOR:

Coaches are responsible for the behavior of their players, parents and spectators. Lack of control by one or both coaches may result in the forfeiture of the match and possible disqualification from the tournament.

Any coach or player receiving two (2) yellow cards or one (1) red card during a match shall be disqualified for the remainder of the match and will be suspended from the next tournament match. The tournament judicial committee may render additional disqualifications.

All cards shall be reported to the team's home association. The home state association or club/league may, except for cases involving referee assault, impose additional penalties on the person(s) involved.

SUBSTITUTIONS:

Substitutions may be made with the consent of the referee during any stoppage of play.

*The tournament director shall have authority to rule on any situation which may arise and is not covered by these rules.