



June 14th, 15th, and 16th, 2018

Location: Dwight Merkel Sports Complex, Joe Albi and Franklin Park

*****Premier teams are required to play 1 year up*****

Must play at fall 2019 age group!

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Olivia Chaffin Memorial Soccer Tournament Rules

This is an unrestricted tournament, but each team and its players must be either a US Club team or a US Youth team.

ELIGIBILITY:

Eligible teams must be comprised of properly registered youth players affiliated with the United States Soccer Federation (USSF), provided such teams entering, and its member association are in good standing with the USSF and that the team follows and has not violated the Rules of the USSF.

AGE DIVISIONS: (2018-2019 AGE GROUPINGS): These are the ages you will play in for the **fall 2018**.

Birth Year for both girl's and boy's teams for the 2018-2019 Seasons:

2010	2009	2008	2007	2006	2005	2004	2003	2002	2001
U10	U11	U12	U13	U14	U15	U16	U17	U18	U19

*Under no circumstances will a team be permitted to play at a lower age division.

* You must play with your gender.

* Your age group is determined by the oldest player on your team.

*****Premier level and Select level*****

The Olivia Chaffin Tournament recognizes the Washington State League (RCL, Division 1 and Division 2, NPL, WSPL, Super League as "Premier Teams". Any team(s) playing in these leagues must play up one age level if competing in the select division.

A team may NOT have more than 3 premier guest players. If there are 4 premier guest players on a team roster, then that team must play up an age level.

Team(s) that competed and finished in the lower sections of the “premier” leagues may petition the tournament director for approval to play at age level.

CHECK IN:

Team check-in will occur at Dwight Merkel one (1) hour prior to a team’s first game or at the set location the night prior to games starting. Teams must provide a copy of the official roster signed by their association registrar, a US Club Official roster and show copies of the medical release waiver and concussion form for each player.

REFUND POLICY: 100 % refund of fees if cancelled 2 weeks before the schedule is posted. After the schedule is posted online there will be no refunds.

TEAM ROSTERS:

Players shall be registered to and may compete for only one (1) team during the tournament. All teams must be duly registered and be in good standing with their respective state, provincial or national soccer association in accordance with FIFA.

2010 (U10: 7v7) - Each team shall consist of a minimum of seven (7) players and a maximum of fourteen (14) A team official roster must include player name, jersey number, date of birth and must be submitted at check in.

2009/2008 (U11/U12: 9v9) - Each team shall consist of a minimum of nine (9) players and a maximum of fourteen (15) A team official roster must include player name, jersey number, date of birth and must be submitted at check in.

2007 (U13) -2000 (U19) –Each team shall consist of a minimum of eleven (11) players and a maximum of eighteen (18) A team official roster must include player name, jersey number, date of birth and must be submitted at check in.

no players may be added to a roster after your first game begins

*Player/teams found in violation of this paragraph will forfeit all tournament matches with no refund of entry fees.

All teams must have in their possession a final roster (signed by the association registrar which matches the final roster turned in at check in) and properly executed medical release and concussion forms must be available for all players, including those added for proof of age. The tournament director reserves the right to inspect all documents for proof of age at any time before, during or after any match.

TEAM UNIFORMS/PLAYER EQUIPMENT:

All players must be attired in matching uniforms to the satisfaction of the referee or tournament director. A proper uniform consists of shorts, jersey, socks, shin guards and footwear. In case of a color clash the designated home team will change jerseys. Goalkeepers must wear colors which distinguish them from other players and the referees. Any protective orthopedic device, prosthetic device, equipment, gear, appliance or apparatus worn for a known medical condition may be used during the regularly scheduled match, provided the referee determines the device conforms to Law 4 of the FIFA Laws of the Game. The referee of each match determines whether or not the device poses a danger to other players. All players wearing orthopedic or prosthetic devices must report to the referee for inspection prior to the beginning of the match. Any member of a team is permitted to wear extra protective clothing due to weather conditions subject to the following restrictions. Such extra clothing (including gloves) must not have sharp, hard or loose elements which could cause injury. The proper team uniform must be the outermost wear. Any hat should be without a peak, bill or object which dangles or protrudes. Goal keepers are permitted to wear a soft billed hat. Referee discretion will be used to determine if protective clothing exceeds the player’s needs based upon weather conditions.

COMPETITION FORMAT AND SCHEDULES:

It is the coach/mangers responsibility to inform the tournament if they do NOT wish to play in a combined age bracket.

The tournament reserves the right to alter the game formats to enhance competition and to improve the overall quality of the Tournament.

The goal of the tournament is to have teams compete in preliminary pool play and based on those results will advance to gold and silver brackets if enough teams permit this. This will be based on the number of teams per age group.

For all age groups each team will be scheduled a minimum of three (3) games, with no more than 2 games on any one day where possible. Preliminary games will be played Friday, Saturday & Sunday. Playoff matches and Finals for first and second places will be played on Sunday.

MATCHES:

- The tournament director will make any rescheduling decisions as required by weather or other situations. Games will be rescheduled to a time and day that provides the least conflict for participating teams. Games will resume at the point of cancelation with all scores carrying over
- All tournament games must be played at the time and place scheduled. It is the team's responsibility to be at the assigned location on time.
- The team listed first on the schedule shall be the Home Team. The Home and Visiting teams will be on one side of the field, only listed coaches and team members shall be on that side. All others, parents and fans, shall be on the opposite sideline.
- The Home Team is responsible for providing minimally three (3) game balls in good condition. One (1) will be used in immediate play with one (1) other placed behind each goal.
- The home team must change uniforms in the event of a color conflict.
- The coin toss will be concluded 5 minutes prior to the scheduled start of the match. Minimally teams must have seven (7) match-ready players at this time. Otherwise they will forfeit the match.

MATCH DURATION:

2010 (U10: 7v7): 25-minute halves * All halftimes will be 5 minutes

2009-2008 (U11/U12: 9v9): 30-minute halves * All halftimes will be 5 minutes

2007-2006 (U13/U14: 11v11): 30-minute halves * All halftimes will be 5 minutes

2005—2001 (U15-U19: 11v11): 35-minute halves * All halftimes will be 5 minutes

LIGHTNING POLICY:

In the event of lightning, or any other inclement weather conditions, the Tournament Director will make determinations with respect to suspensions and restarts. In general, the Tournament Director will apply the 30-30 rule.

In brief, if from the point lightening is spotted until the time thunder is heard is 30 seconds or less, games should be suspended, and players and spectators should seek proper shelter. We will wait 30 minutes or more after hearing the last thunder before resuming play.

If one-half or more of a match has been completed at the point of suspension due to inclement weather, it will be considered a completed game. Games which have not completed one-half of the game will resume once the wait period has expired.

If a game cannot be rescheduled, the match will be entered at as 1-1 tie

GAME BALLS:

U10, U11 and U12 Size 4 & U13 and higher Size 5

MATCH RESULT REPORTING:

Tournament score cards will be maintained for each match. Tournament representatives will collect and post results from the referees.

*Head coach from both teams must initial score cards at the end of the match with the referee

TOURNAMENT SCORING:

Preliminary matches will be scored according to the tournament points listed below. A maximum of ten points can be earned per match. A disqualification or forfeit will be recorded as a 1-0 win (8 points). Ties stand in preliminary games.

Win: 6 points Ties - 3 Points Loss - 0 Points.

Bonus: 1 point for a shutout, 1 point for each goal scored (maximum of 3), Max points per game = 10

In some brackets a team might have to play 4 games. In those situations, we will apply the 75% rule. For example, if you win all 4 of your games and receive maximum points, 40 you multiply $40 * 75\% = 30$ points.

Semi-Final and championship matches require a winner. Ties will be resolved in the following manner:

Procedures for determining a winner – If elimination round matches are tied at the end of regulation time then two 5-minute overtime periods will be played. If the match is still tied at the end of both overtime periods, “Kicks from the Penalty Mark” will be used to determine the winner.

PRELIMINARY PLAY TIE BREAKERS FOR BRACKETS:

1. Winner of head-to-head competition; 2. Goals Against; 3. Goals for; max of 4 per game counted 4. FIFA shootout will be conducted.

PROTESTS:

Decisions by the referees and the tournament director are final and may not be appealed. • All disputes for non-referee decisions are handled by the tournament director. • All protests and disputes must be made with the tournament director within thirty (30) minutes of match completion. • The tournament director will take such actions necessary to resolve the dispute within sixty (60) minutes of receipt of properly lodged protests and disputes.

TEAM CONDUCT/BEHAVIOR:

Coaches are responsible for the behavior of their players, parents and spectators. Lack of control by one or both coaches may result in the forfeiture of the match and possible disqualification from the tournament.

Any coach or player receiving two (2) yellow cards or one (1) red card during a match shall be disqualified for the remainder of the match and will be suspended from the next tournament match. The tournament judicial committee may render additional disqualifications.

All cards shall be reported to the team's home association. The home state association or club/league may, except for cases involving referee assault, impose additional penalties on the person(s) involved.